



State of Utah
DEPARTMENT OF NATURAL RESOURCES
DIVISION OF OIL, GAS AND MINING

Michael O. Leavitt
Governor

Ted Stewart
Executive Director

James W. Carter
Division Director

355 West North Temple
3 Triad Center, Suite 350
Salt Lake City, Utah 84180-1203
801-538-5340
801-359-3940 (Fax)
801-538-5319 (TDD)

September 18, 1995

Ron Ryan, Environmental Specialist
SF Phosphates
9401 North Highway 191
Vernal, Utah 84078-7802

Re: Notification of 1995 Drilling/Coring Program, SF Phosphates, Vernal Phosphate Operations, M/047/007, Uintah County, Utah

Dear Mr. Ryan:

Thank you for the facsimile letter of notification for your 1995 drilling/coring program received by the Division on September 11, 1995. Your proposal included 11 core holes with a total disturbance of less than one acre. The letter and information conveyed during our telephone conversation of September 8, 1995, indicate this proposal is within an area of proposed future mining (i.e. within the permit boundary), but outside of the block originally proposed for mining in 1995. Drilling within the permit boundary and proposed disturbed area boundary does not usually require a Notice of Intent to Commence Exploration; however, notifying the Division of such projects is appropriate.

During our telephone conversation, you indicated the current Large Mining Operations Notice of Intention may need to be amended to expand the annual amount of new disturbance being created in order to accommodate increased production. This can be accomplished by completing a Notice of Intention to Revise Mining Operations (copy enclosed) and submitting the information to the Division for review. An increase in the amount of disturbance without a corresponding increase in the amount of area reclaimed may require an increase in the reclamation surety. Please contact me if you need additional information in this regard.

Sincerely,

Anthony A. Gallegos
Senior Reclamation Specialist

jb

Enclosure:
M47-07DR.ILL

Notice of Intention to Revise Mining Operations (Form MR-REV)

